

Picking power, toughness, and mana cost You Make The Card - Step 9

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We're back from Pro Tour - Nice and ready to figure out the rest of Mr. Babycakes! But first, the results of last week's poll. And the winner is... small. By a healthy margin.









Large	169	11%
Medium	446	29%
Small	925	60%
Total	1540	100%

So now it's time to pick the actual power and toughness. Here is how this round is going to work. We have ten power/toughness options (every combination of power and toughness that equals four or less), each with a mana cost. You will be voting on which power/toughness/mana cost combination you want.

The mana costs were selected to be aggressive but viable. As I've mentioned before, this card will go to development, so playtesting may cause the mana cost to change later. We will, of course, keep you informed of any changes made to the card during development.

The vote will start on Friday. (Once again, we want to give you a day for discussion before the vote starts.) The deadline will be midnight next Wednesday (May 15th). As with the mechanics vote, no option will be able to win unless it has over one third the vote. This means if no option gets over a third this week, the top three will have a run-off vote next week.

With all that out of the way, here are your options:

- 0/1 - 
- 0/2 - 
- 1/1 - 
- 0/3 - 
- 1/2 - 
- 2/1 - 
- 0/4 - 
- 1/3 - 

- 2/2 - 2 🌳🌳
- 3/1 - 1 🌳🌳🌳

You can discuss the options [here](#), and make sure to come back tomorrow when the voting starts!